

😊 VISI'S COMPETITION GAMES 😊

GAME	Players	Timing	Materials	Procedure
JUNK	Individual or in pairs	Depending on the number of photos you use.	Photos that you may get on the Internet.	Project to students one picture for 30 seconds. Turn the monitor off. Students have 2 minutes to write as much as they can remember. Vocabulary or sentences. After 2 minutes students compare their results with their partner. You may correct by showing the answers on the screen or students may exchange the answers and correct each other. Then you may give a prize to the ones who got the most correct answers. I recommend practicing the vocabulary on the pictures in a previous class, depending on the level of the students.
ALPHABET GAME	Groups of 3 / 4	Depending on the number of letters you use. Whole alphabet can take a few hours.	Definitions and answers.	Either project the definitions on the screen, or give them on paper. Once one group has finished, they should give you the answers and you can quickly tick the correct ones. Once scored students can continue with more letters. Consider using a class score sheet for the whole alphabet. A follow up activity is for students to create their own definitions.
WORD BY WORD	Individual or two students as in the TV show	Whatever it takes to finish the alphabet	Just the game	Students can volunteer their answers by raising their hands. Another student can make a note of who gets more correct answers. There are different word by word games so you can keep a record of the scores for different classes.
20 QUESTIONS	Groups of 3 / 4	It may take up to one hour		In turns students choose one question and answer it. Correction is right away. Another student can make a note of who gets more correct answers.
WHEEL OF FORTUNE	Individual	30 minutes	Just the game	In turns students choose one question and answer it. Correction is right away. Another student can make a note of who gets more correct answers.

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MULTI Q	Groups of 3 / 4	One hour	The Game	In turns, the groups choose one category and how many points they want to get. Each group answers. The correction is immediate and one appointed student writes down the score for the different groups. The group with most points is the winner
30 SECONDS	Groups of 3	You may want to give students more than 30 seconds to answer	Strips of colored papers. Same color for each group. The groups receive one strip of paper once they have completed each category.	In their groups, students write as many words as possible matching the category on the screen. When they finish, a student collects the papers and gives students the next one for the next category. At then end of the game, you end up with as many papers as categories. The purpose of collecting the strip of paper after each game is to avoid students adding any more words later on to that category. Each answer is scored after the points the category indicates.
CATEGORIES	Individual or in pairs	Depending on the number of questions	The Game	Project the different slides and ask for individual answers. The correction is right away.
JEOPARDY	Groups of 3 / 4	One hour	The Game 1 sheet of paper for the scores	In turns, the groups choose one category and how many points they want to get. Each group answers. The correction is done right away and one appointed student writes down the score for the different groups. The group with most points is the winner